



Response after problem behavior(s) occur

(reduce reinforcer):

Behavior Intervention Planning Process

Developed from a Functional Behavioral Assessment

| Student | | Grade | Date |
|---|---|--|---|
| School | | r." | |
| BUILD A COMPETING BEHAVIOR PATHWAY | | | |
| 2 4 | | Desired Behavior | Consequence/Outcome |
| | | <u> </u> | |
| Setting Event | Antecedent | Problem Behavior | Consequence |
| | | - | Function |
| | | Alternative/ Replacement Behavior | |
| IDENTIFY INTERVENTION STRATEGIES | | | |
| Setting Event Strategies | Antecedent Strategies to prevent problem & prompt alternate/desired behavior | <u>Teach Behavior</u> Explicitly Teach Alternative/ Replacement Behavior | Consequence Strategies to reinforce replacement & desired behavior & extinguish negative behavior |
| ow will you neutralize r prevent setting vents? | How will you change the environment to reduce triggers for problem behavior(s) and increase success of new behavior(s)? | Replacement Behaviors: | Response after new behavior(s) occur (increase reinforcer): |

How will you teach new behaviors?